



DEV SEC OPS | CYBER RISK MEETUP



6pm to 6.30pm

Networking & Refreshments

6.30pm to 6.35pm

Welcome opening and introduction

6.35pm to 6.45pm

10 mins Special on CISO Insights +
Opportunity to win an autographed Cyber Risk Leaders book prize!

6.45pm to 7.15pm

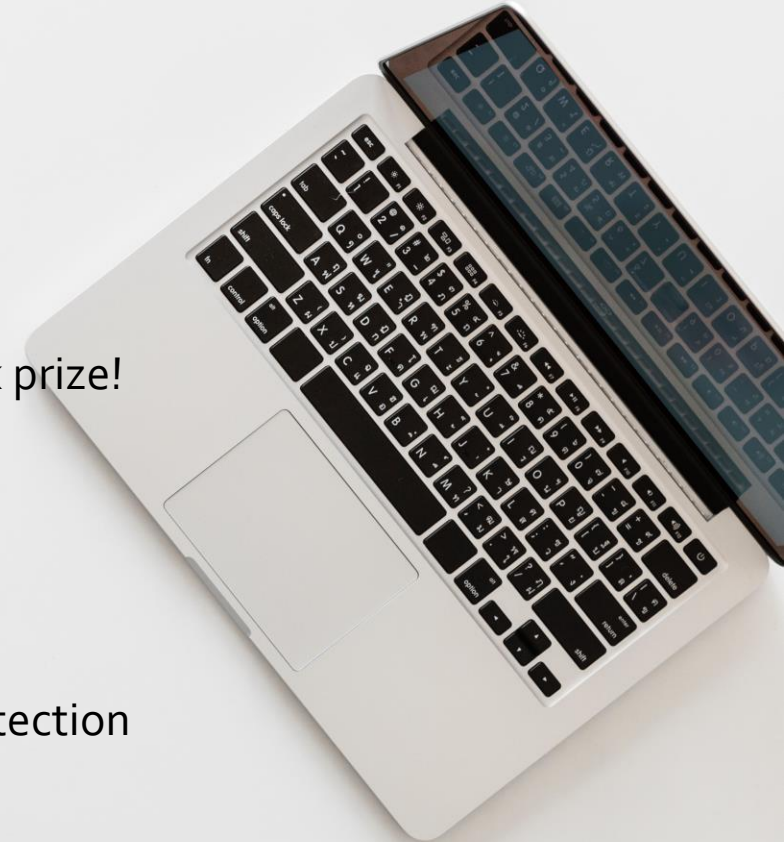
The Role of Cybersecurity in Scaling DevOps

7.15pm to 7.45pm

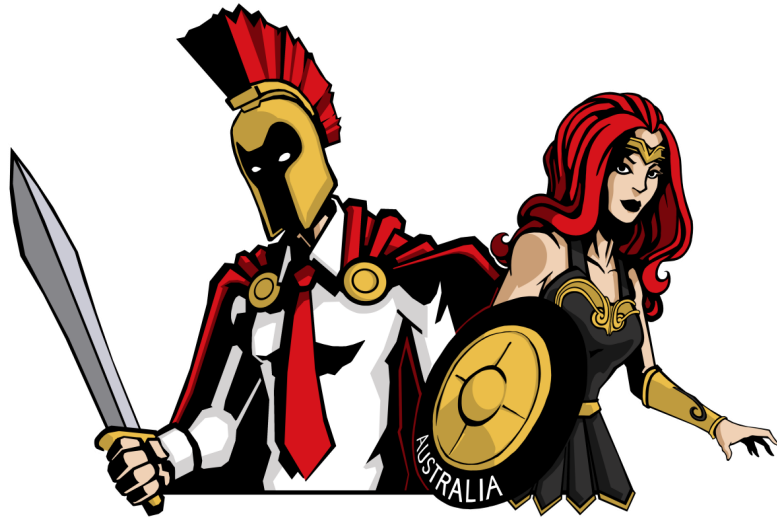
New Approaches to Achieve Automated AI-based Threat Protection

7.45pm to 8.30pm

Closing & the networking continues!



ORGANISER



CYBER RISK
MEETUP



HOST



SPONSOR

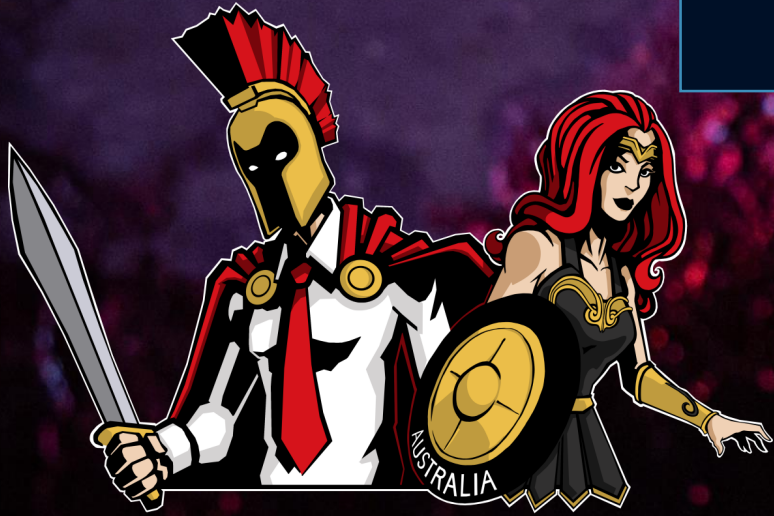


INTERNATIONAL PARTNER

Privasec

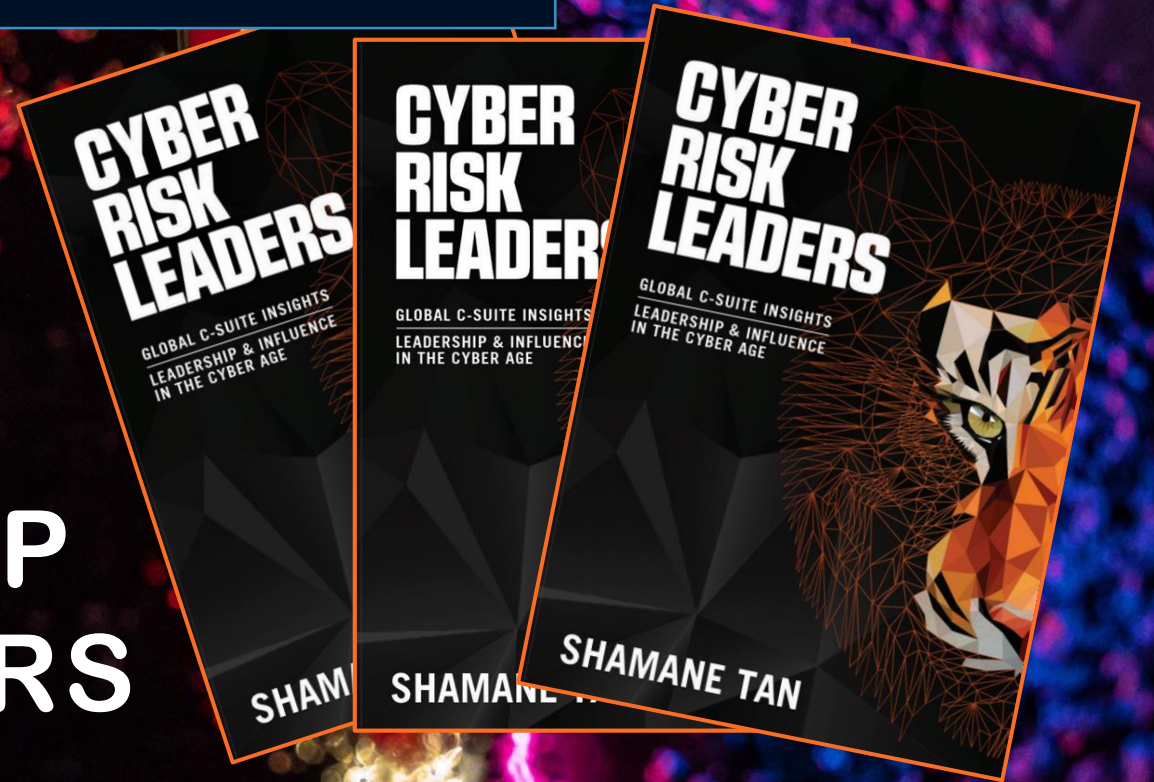


PRIZE GIVEAWAY!



#CYBERRISKMEETUP
#CYBERRISKLEADERS

WWW.CYBERRISKMEETUP.COM



New Approaches to Achieve Automated AI- based Threat Protection

Tim Blombery – Sales Manager, ANZ



Reliable Security Always™

Reducing the Meantime to Mitigation

Manual DDoS Mitigation Workflow Takes Too Long



- Attack detected > minutes to hours
- Attack data is analyzed for patterns > first attempt
- Counter-measures are applied
- Verify for success > Try again if required

Problems with the DDoS Mitigation Workflow



It takes far too long to detect the attack



Manual pattern analysis is costly and takes too long



Too much trial and error occurs before the mitigation is successful

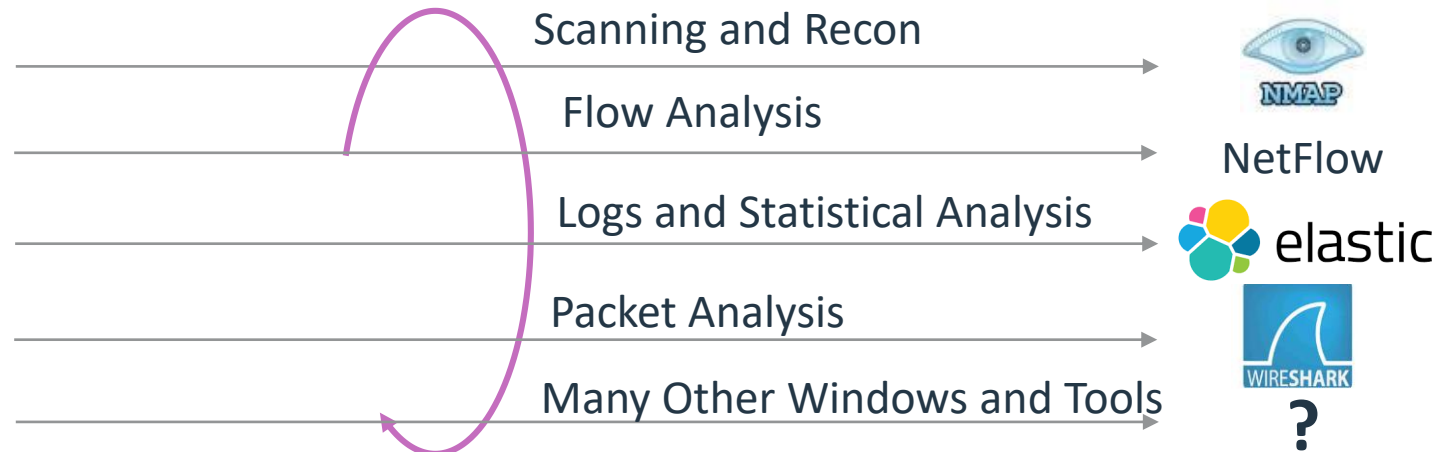


High collateral damage due to trial and error

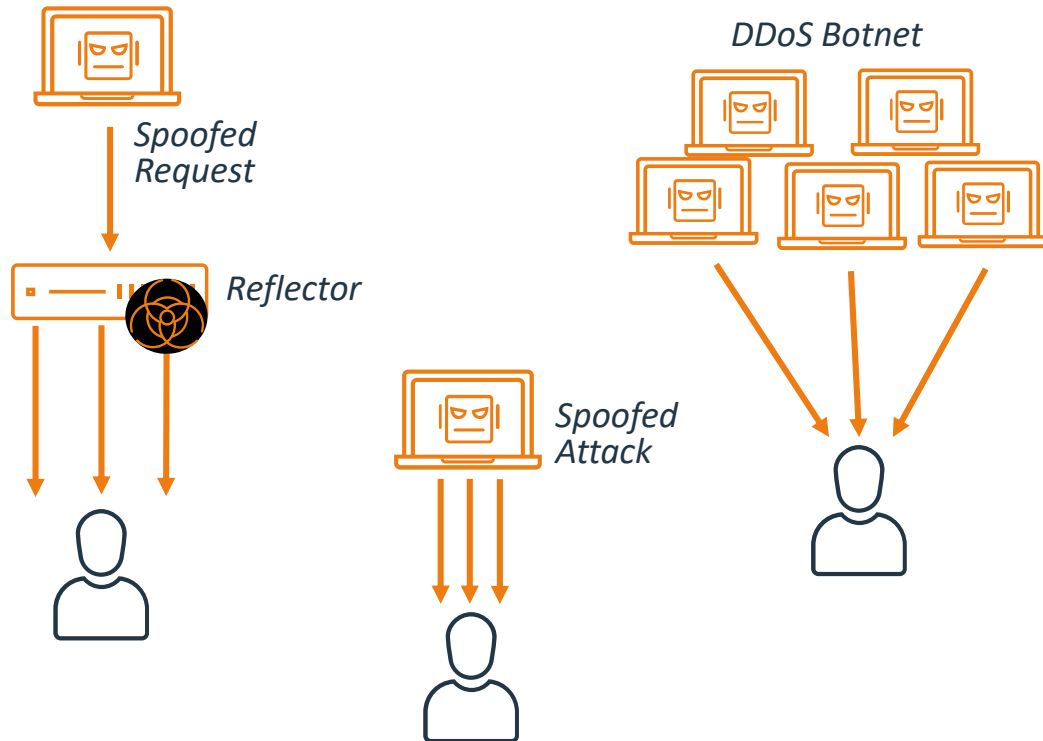
Attack Forensics During Wartime



Expensive
and Stressed
Engineer



Rapidly Detecting Greed and Automation is the Key



- Greedy Sources
 - High volume (packets, bandwidth, connections)
 - Smaller number of sources with extremely high output
- Suspiciously high number of sources
 - Flood of packets seemingly coming from every source on the Internet
 - Small number of packets from each SPOOFED source
- Normal seeming sources which when acting in an automated group are greedy
 - Grouping is harder for a human to understand
 - More complex in nature
 - Sourced from large numbers of REAL sources

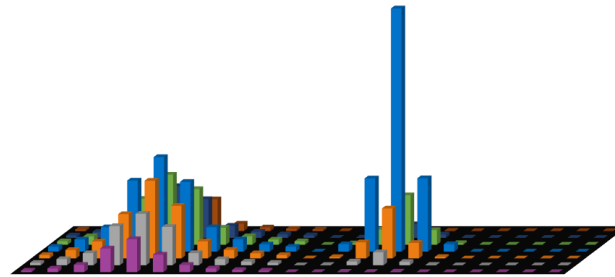
The ZAP Solution – Wartime Learning and Mitigation

DDoS Weapons Intelligence



- *Potential Attackers*
- *Stresser/Booter Attacks*
- *DDoS Malware Reversing*
- *Code Analysis*
- *Social Data Sources*

Behavioral Heuristics



- *Packets per Second*
- *Bits per Second*
- *Connections per Second*
- *Concurrent Sessions*
- *Layer 3 and Layer 4*

Pattern Recognition

0100010110011111

A blue magnifying glass icon is positioned over the binary string '0100010110011111', highlighting the pattern.

*Machine Learning-Based
Pattern Recognition*

- *Advanced Statistical Techniques Pinpoint Anomalous*
- *Rapid Feature Selection*
- *Unsupervised Machine Learning*

Automatically Learning From Each Other

Zero-day Automated Protection (ZAP): Training with Weapons Intelligence

Monitoring Weapons to Train Mitigation Systems

DDoS Weapons Intelligence

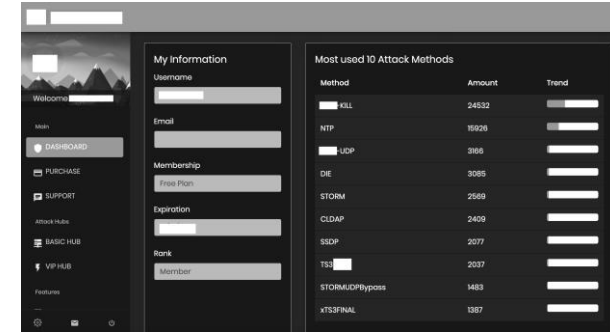


- *Potential Attackers*
- *Stresser/Booter Attacks*
- *DDoS Malware Reversing*
- *Code Analysis*
- *Social Data Sources*

- Monitoring potential attackers
 - Amplifiers, drones, other
- Stresser/Booter traffic patterns
- Reverse engineering DDoS focused malware
- Attack code analysis
- Social data monitoring

Be Aware of Your Opponents Weapons

- Knowing where your opponents' weapons are important in any combat
- DDoS protection is no different



New photographic evidence has emerged of "significant" Chinese military defences on artificial islands in the South China Sea, a think tank reports.



Intelligence on Attack Methods is Essential

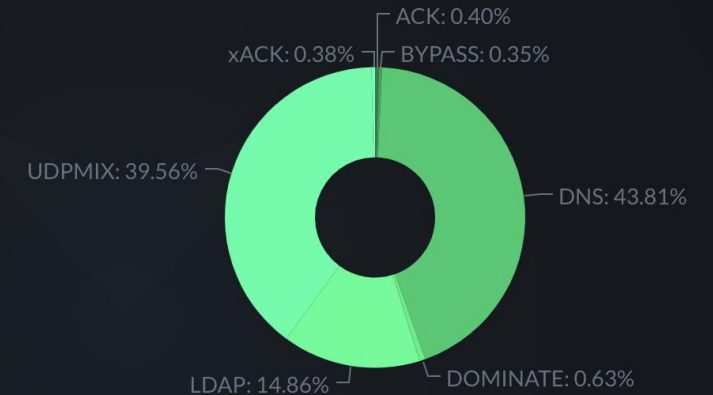
Most used 10 Attack Methods

Method	Amount	Trend
KILL	24532	
NTP	15926	
UDP	3166	
DIE	3085	
STORM	2569	
CLDAP	2409	
SSDP	2077	
TS3	2037	
STORMUDPbypass	1483	
xTS3FINAL	1387	

Attack statistics

Commonly used methods

Attack methods usage in comparison



Online users
253

Total users
411311

Running attacks
93

Total attacks
6665981



Hello Your attack power is highly limited, you should upgrade to launch stronger attacks with up to 225x more power packages are starting from 3 USD for 2 days.

Upgrade now!

DDoS Weapon Code Collaboration

The screenshot shows the GitHub search interface for the query 'ddos'. The search results are sorted by 'Best match' and show 3,142 repository results. The top results are:

- cyweb/hammer**: Hammer DDoS Script - Python 3, 421 stars, updated 28 days ago.
- OffensivePython/Saddam**: DDoS Amplification Tool, 380 stars, updated on May 29, 2018.
- Markus-Go/bonesi**: BoNeSi - the DDoS Botnet Simulator, 357 stars, updated on Dec 1, 2018.
- vpnguy-zz/ntpdos**: Create a DDoS attack using NTP servers, 438 stars, updated on Dec 18, 2016.

On the left, there are filters for Repositories (3K), Code (?), Commits (241K), Issues (17K), Packages (0), Marketplace (0), Topics (32), Wikis (1K), and Users (372). Below these are filters for Languages: Python (943), Shell (208), Java (162), JavaScript (142), C (141), and Perl (105).

- Sharing Mirai Source on Github has given birth to 8 out of the top 10 binaries we received in the past 30 days
- Github alone has thousands of DDoS related repos. Some of which contain attack code
- Attackers and defenders share code with similar functionality but for different reasons
- Even lists of IP addresses which can be used for an amplification attack are openly shared.

The screenshot shows a GitHub issue titled "[FREE] World's Largest Net: Mirai Botnet, Client, Echo Loader, CNC source code release" posted by user Anna-senpai. The issue includes a preface:

Preface
Greetz everybody,

When I first go in DDoS industry, I wasn't planning on staying in it long. I made my money, there's lots of eyes looking at IOT now, so it's... However, I know every skid and their mama, it's their wet dream to have something besides qbot.

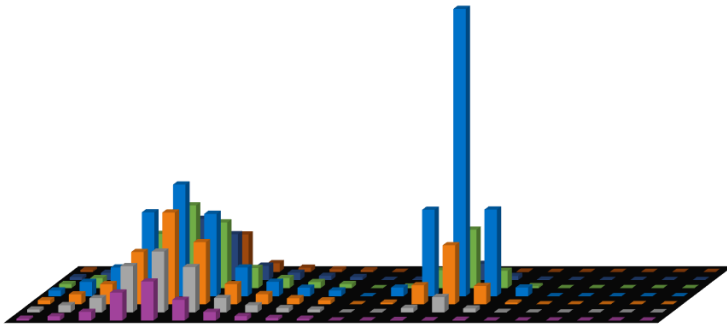
So today, I have an amazing release for you. With Mirai, I usually pull max 380k bots from telnet alone. However, after the Krebs DDoS, shutting down and cleaning up their act. Today, max pull is about 300k bots, and dropping.

So, I am your senpai, and I will treat you real nice, my hf-chan.

Rapidly Learning Behavior at Wartime

The ZAP Approach to Behavioral Heuristics

Behavioral Heuristics

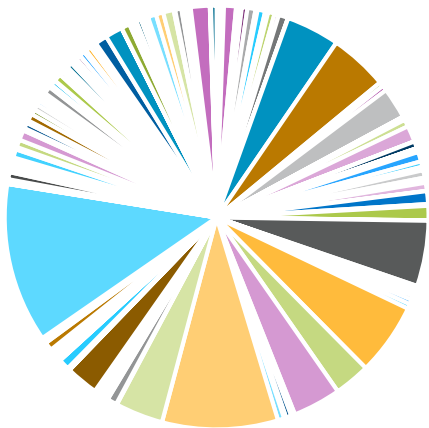


- *Packets per Second*
- *Bits per Second*
- *Connections per Second*
- *Concurrent Sessions*
- *Layer 3 and Layer 4*

- Tracks various characteristics for every source and destination observed by TPS in real-time.
- Sources are categorized into dynamically created usage bands for each indicator that is tracked.
- This allows us to apply policy directly to each categorized band or to extract an even deeper understand through our ML logic

ZAP Behavioral Solution – Memcache Amplification Attack

Packet Volume Per Source

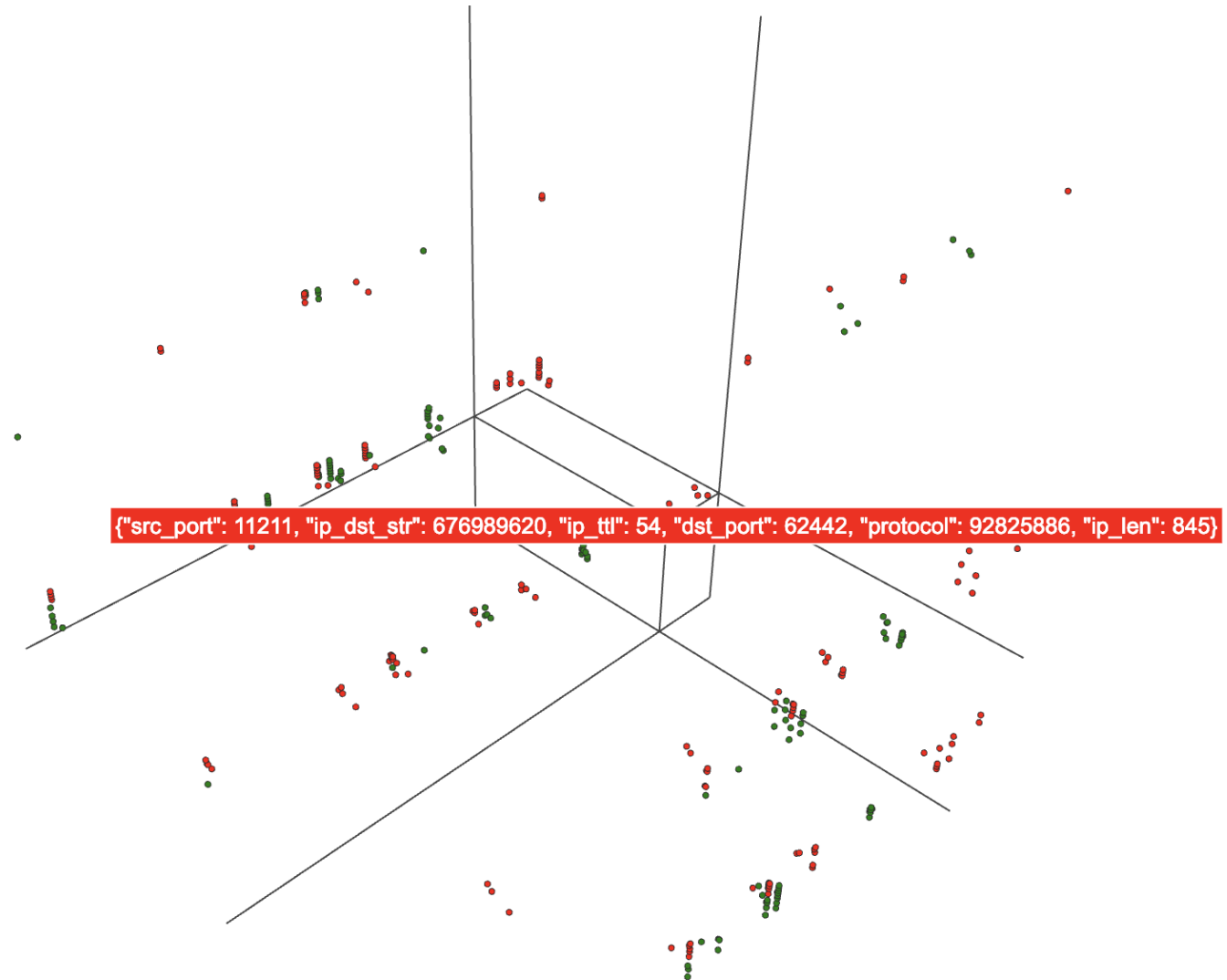


UDP Source Port 11211

IP Destination 1.1.1.1

Many Source IP
Addresses

Small number of
sources create the bulk
of the attack



Finding the Pattern in the Attack

The ZAP Approach to Pattern Recognition

Pattern Recognition

010001011001111

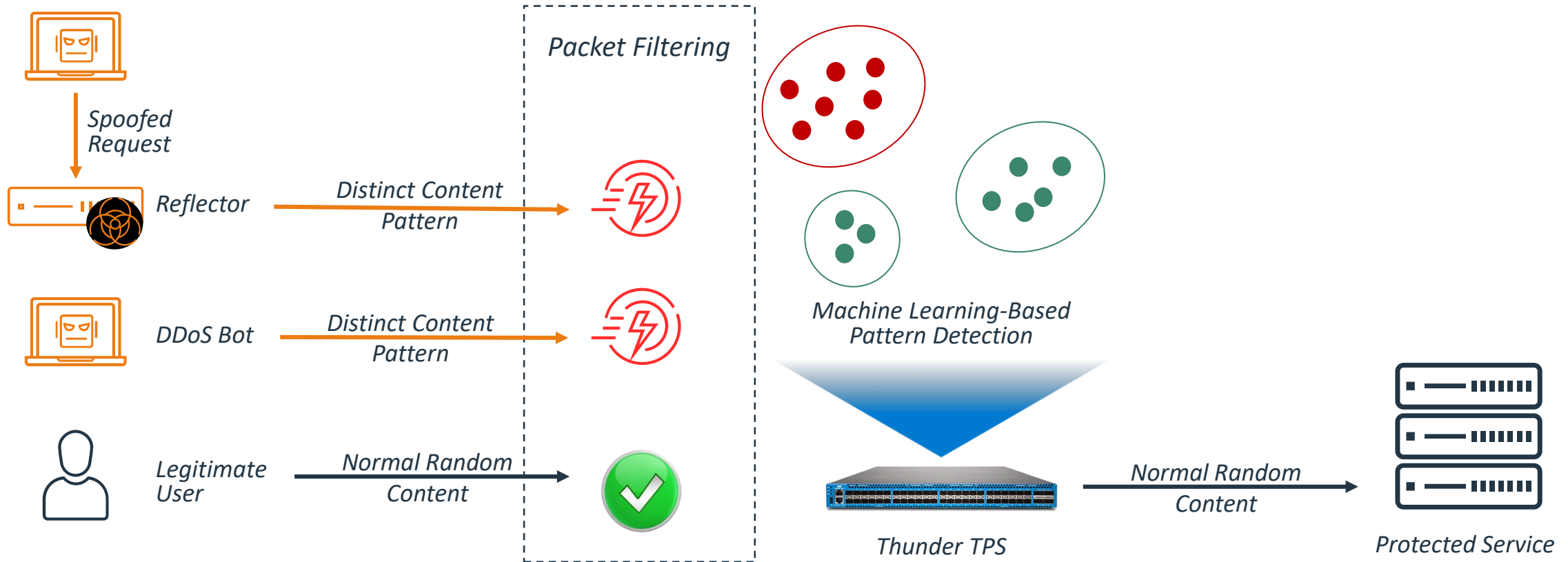


*Machine Learning-Based
Pattern Recognition*

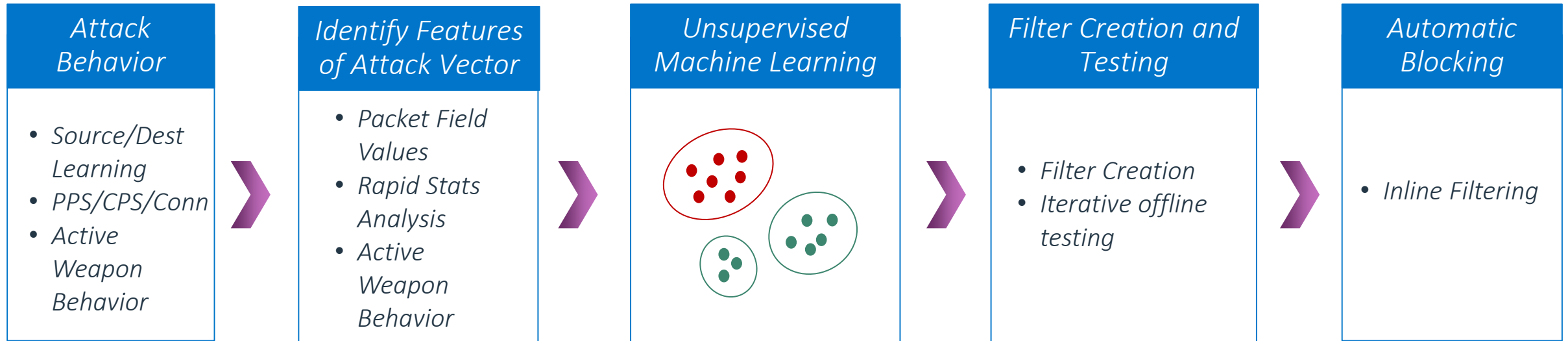
- *Advanced Statistical Techniques Pinpoint Behavioral Anomalies*
- *Rapid Feature Selection*
- *Unsupervised Machine Learning*

- DDoS patterns are ephemeral in nature
- Filtering attacks through Machine Learning requires proper feature selection through complex mathematics
- Clustering of features at attack time allows us to understand the automated qualities of the attack itself

ZAP Pattern Recognition Overview



Zero-day Automated Protection Workflow



IOT Sourced Syn-Ack Flood Cluster Visualization

Packet Volume Per Source



50k Sources

TCP Flags SYN and ACK

TCP Source Port 8080 and 8443

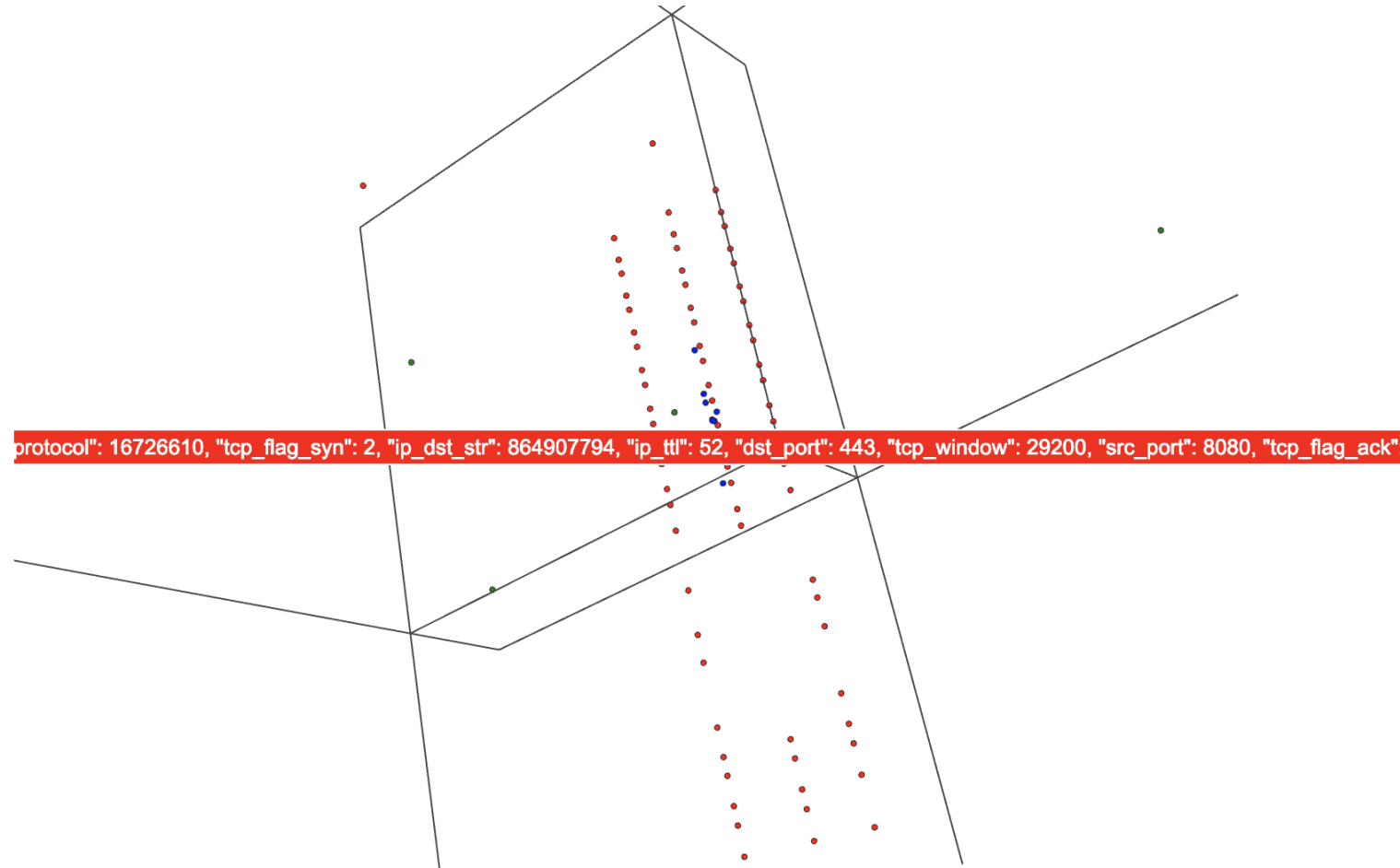
IP Destination 1.1.1.1

IP TTL Range 45 to 55

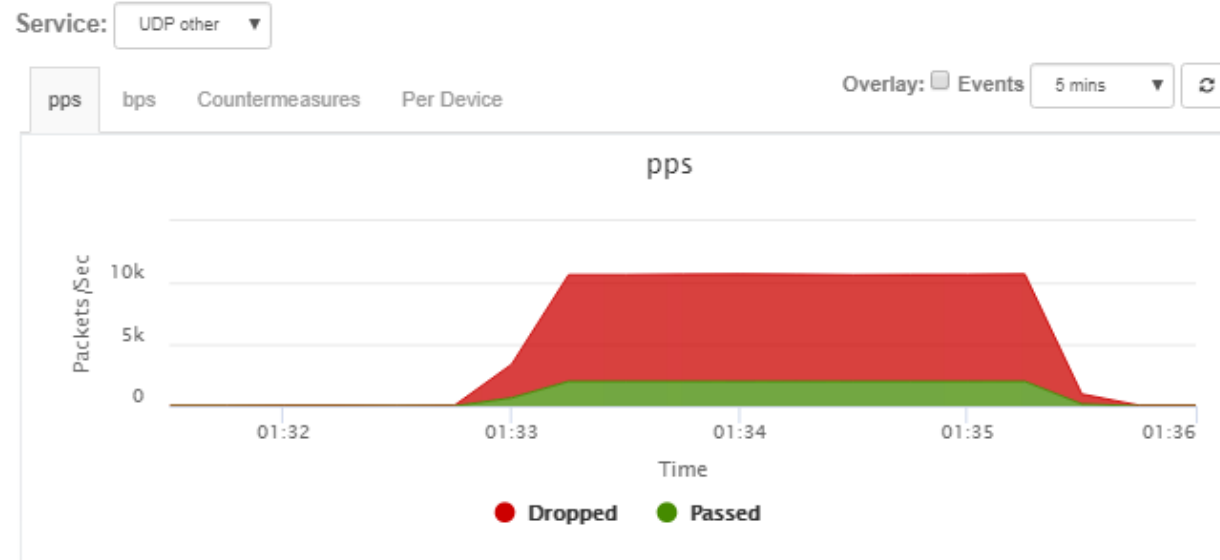
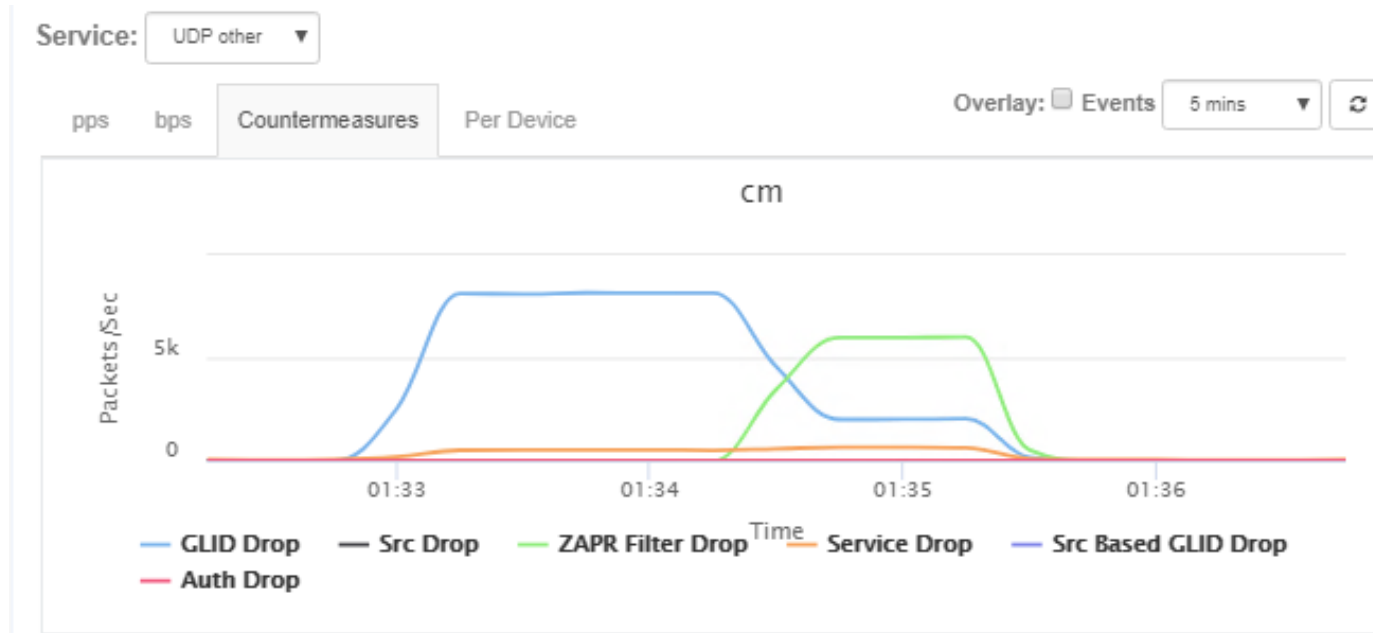
TCP Dest Port 443

TCP Window Size 29200

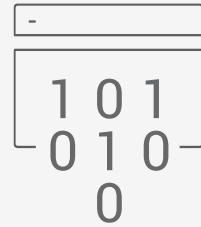
IP Len 38 to 46



What Does This Look Like In Practice?

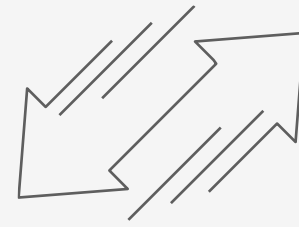


Summary: New Attacks Need New Approaches



Intelligence

Weapons
Knowledge and
Data Enrichment



Automation

Machine Learning,
Expert Knowledge, and
Policy

About A10 Networks

Who is A10 in DDoS Defense

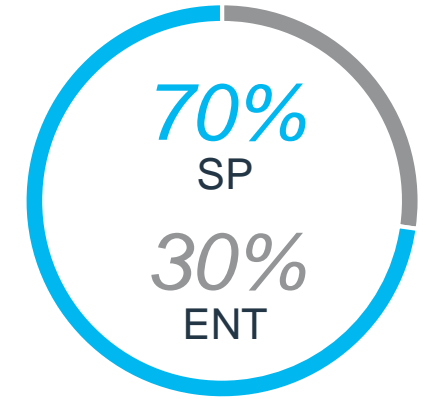
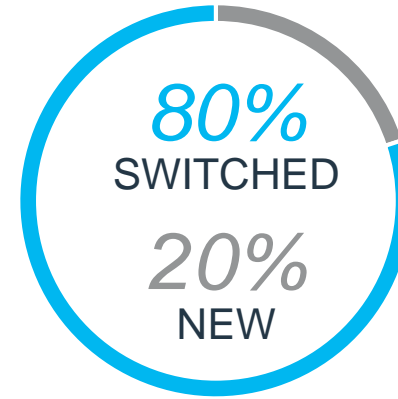


6500



160+

A10 CUSTOMERS > DDOS PROTECTION



75+Tbps Deployed



DETECTION
Thunder TPS



MITIGATION
Thunder TPS



MANAGEMENT
aGalaxy

Flow-based detection & inline packet-based detection

Industry performance leader

Zero touch Automation

A10 SECURITY AT UNPRECEDENTED SCALE



135,000,000 USERS



6,000,000 ORGANIZATIONS



48,000,000 USERS



Microsoft

Thank You



Reliable Security Always™

Thunder TPS Appliance Family

1 Gbps to 500 Gbps

Entry Level / CPE



Thunder 3040
10 Gbps Scrubbing



Thunder 1040
5 Gbps Scrubbing,
HW bypass option



vThunder TPS
1 to 5 Gbps Scrubbing,
100Gbps SR-IOV*

Mid-Range



Thunder 5845
100 Gbps Scrubbing,
100 GbE ports



Thunder 4435
38 Gbps Scrubbing

High-End



Thunder 14045
500 Gbps Blocking*, 300 Gbps
Scrubbing, 100 GbE ports



Thunder 7445
500 Gbps Blocking*, 220 Gbps
Scrubbing,
100 GbE ports

aGalaxy TPS Management



aGalaxy 5000
Manage 25 TPS devices

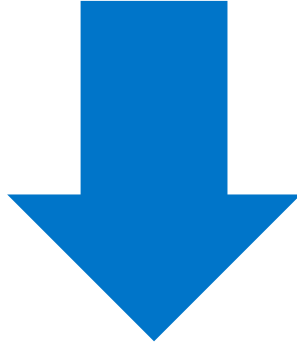


aGalaxy-VM
Manage 10 TPS
devices

High performance Security & Policy Engine (SPE)
with Flexible Traffic Accelerator (FTA)

* Coming soon

SCAN TO DOWNLOAD YOUR COPY



Thunder TPS Datasheet



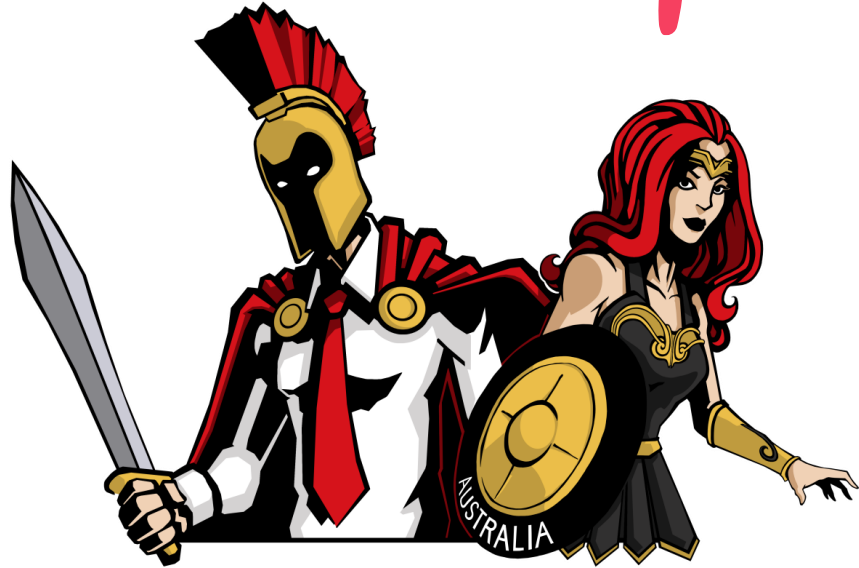
IDG DDoS Report: Evolving Strategies for Handling Today's Complex and Costly Threats



The State of DDoS Weapons Report



meetup



CYBER RISK MEETUP

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